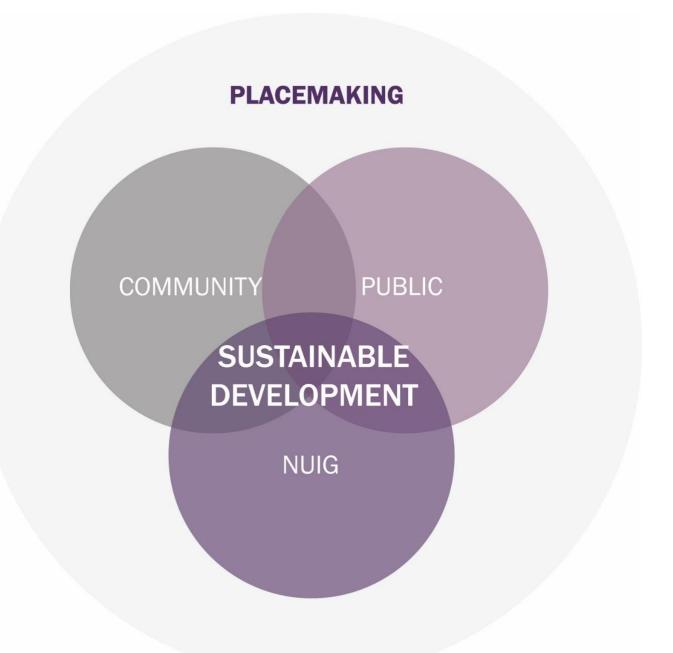
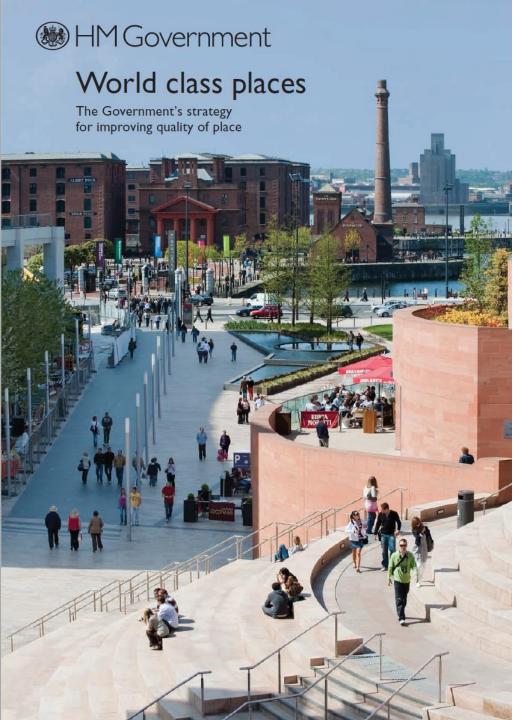
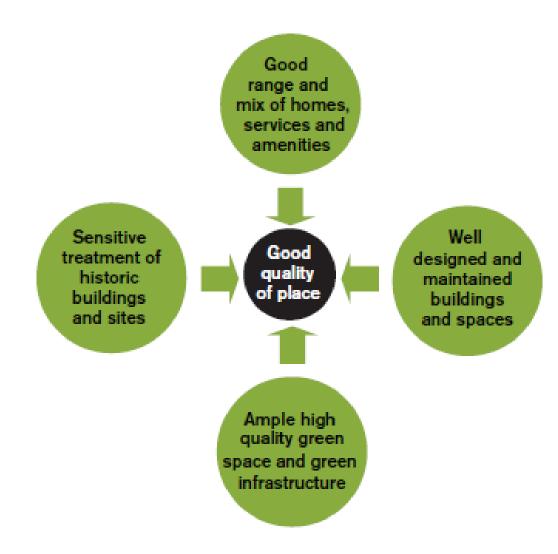


## WHAT IS A MASTERPLAN?





## High quality places – the four elements of quality of place







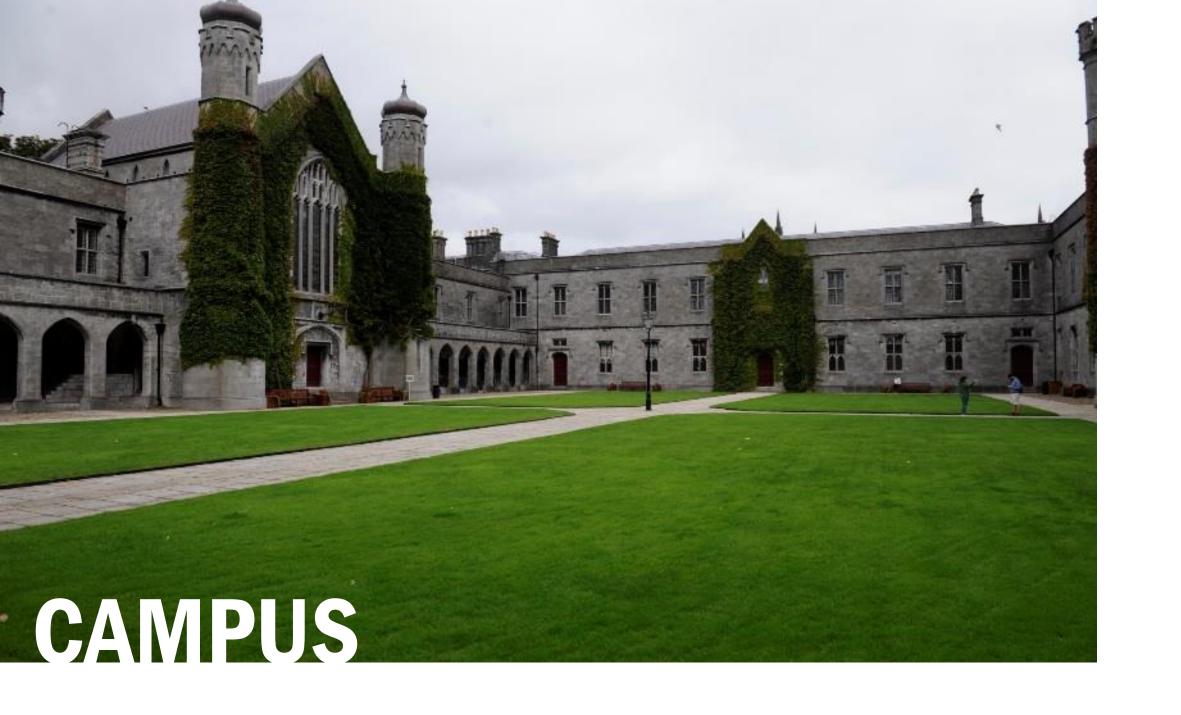
















### **SOME QUESTIONS**

### IF YOU WALKED THROUGH NUNS' ISLAND IN 2050-WHAT SHOULD IT LOOK LIKE?

# WHO SHOULD PARTICIPATE IN THE MASTERPLAN PROCESS?





1999

Year of first consultation

6 981

Number of visitors welcomed to the Maison de La Confluence in 2015





#### The First Sustainable Neighbourhood in France



The Confluence became the first WWF certified sustainable district in France. The NGO (Non-Governmental Organization) thus recognised the achievements of the existing constructions and set very high expectations for the rest of the project. In 2020, La Confluence's CO2 emissions will not exceed those for the year 2000, despite the significant increase in the number of residents and employees.

#### Getting to Campus Mann · Getting around Campus Environment on Campus Prot - Spaces tet ween builden · Legacy is Gues - Development of town , campus · SPCM (St. Patricks) - agreement N.B. \* Fully Pedestrianised circuit around North Campus -D Cycling \* change in Signage - From France Station & people not cars · Connection From Station to OTHER KEY Campus STAKEHOLDERS : · Smoke free areas Chewing Gum bony - TRANSPORT PRINCERS/PLANNERS - LOCAL AUTHOREITIES - (ALS A NECOSITY =) N.B. 70 - LIGHTING - APPEARANCE - SECURITY - SHELTER - Bus stops Brunce - BIKES - INCONTINUSE BEHAVIOUR CHANGE TO UNDER PIN DESIGN - BIO ONERSITY POSITIVE PLANS - ALTERNATIVE POWER BUILDING? - SENSE OF EXPLICIT ACC. DIFF. LEARNERS - SEEMS KUITE TRADITIONAL

## LISTENING!







## COMMUNICATE!





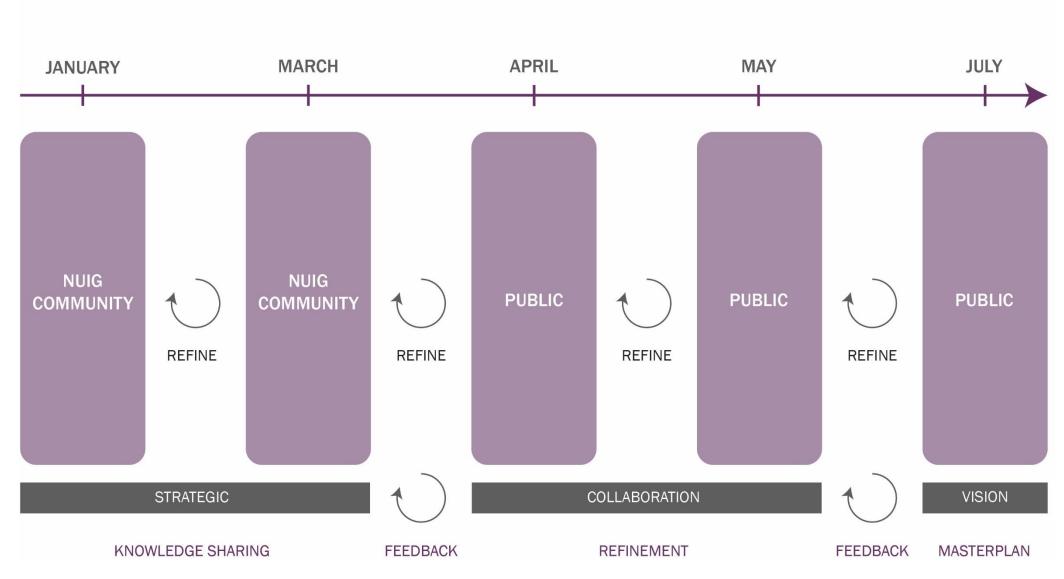
## DEBATING!

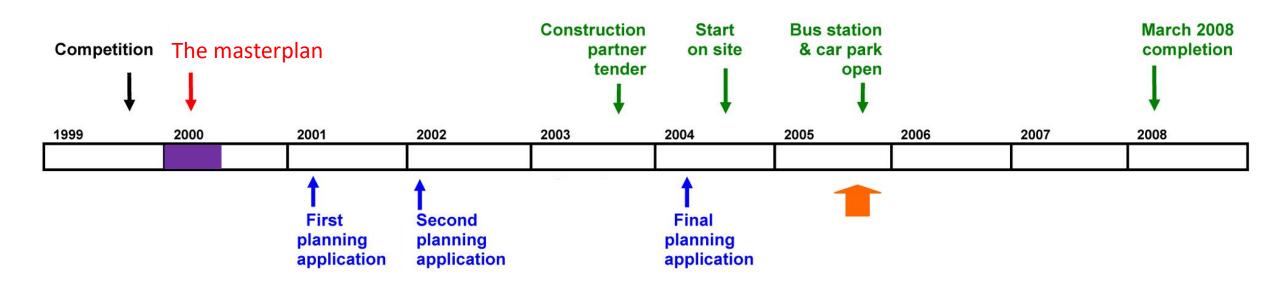
### **SOME QUESTIONS**

# HOW DO WE RESPECT THE RICH TRADITIONS AND COMMUNITIES OF NUNS ISLAND?

# HOW LONG DOES THE MASTERPLAN PROCESS TAKE?

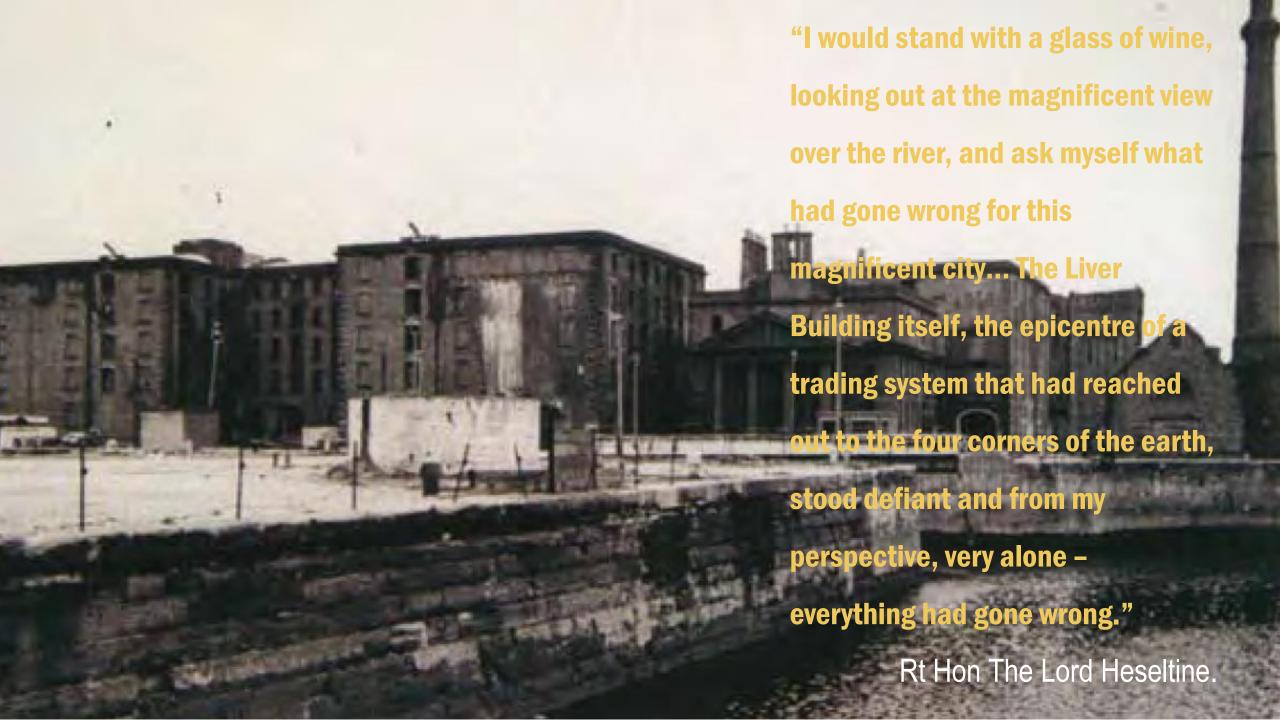
#### **Timeline 2019**



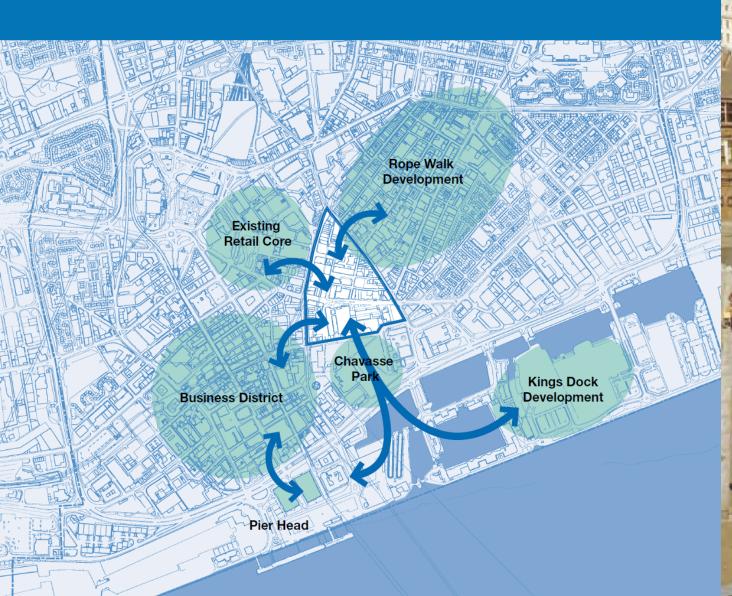


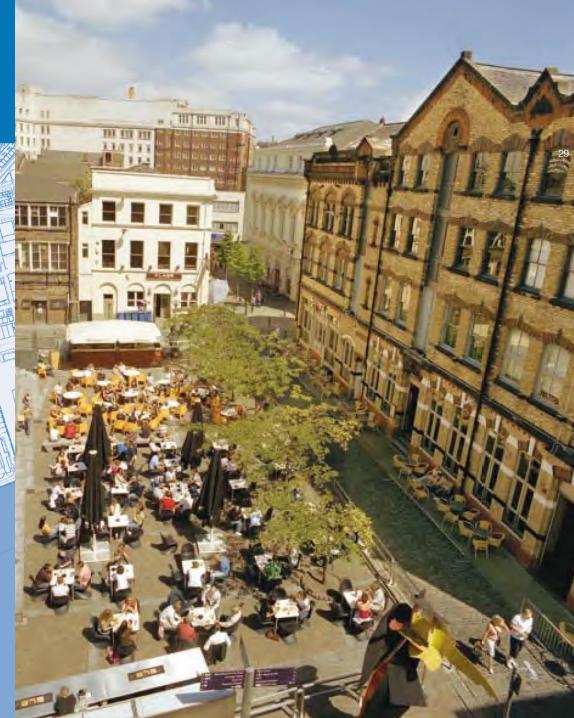
# WHAT DOES A GOOD MASTERPLAN ENABLE-A LIVERPOOL TALE?

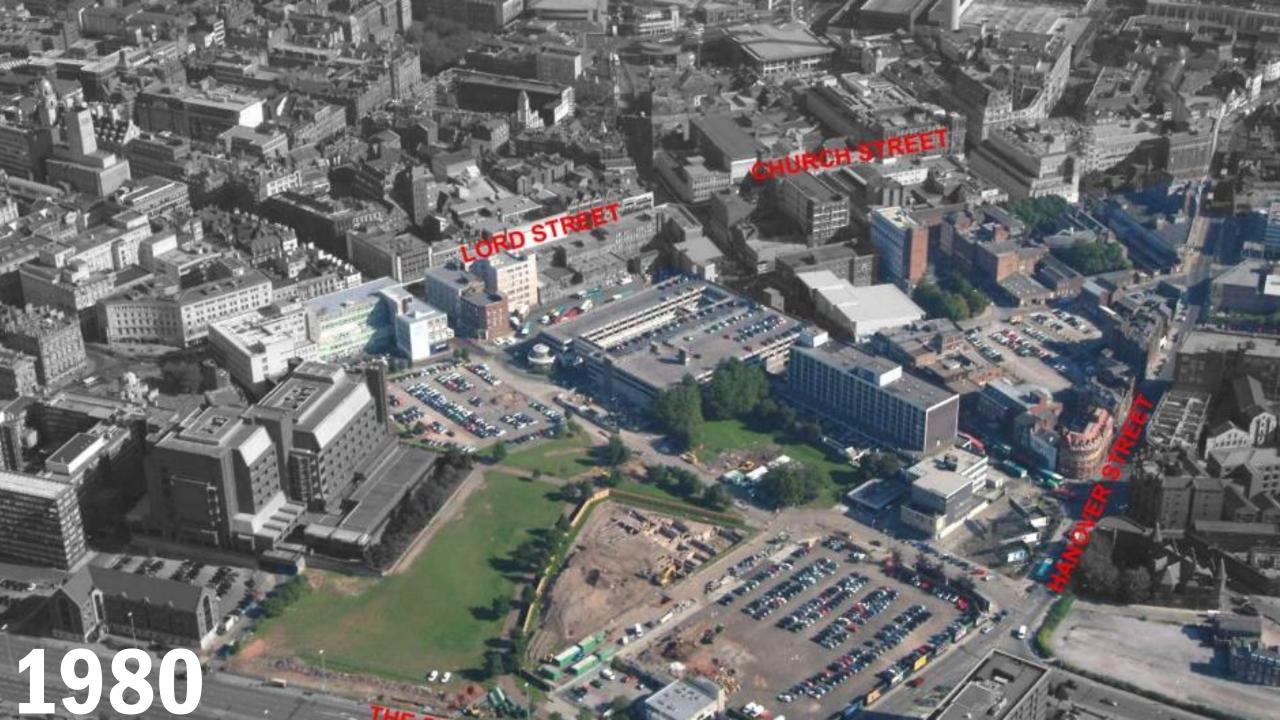




**Opposite:** One of the key diagrams produced in the first few weeks of the project. Strategic analysis examining retained buildings and streets, anchor positions, integration of public space and key linkages. Many of these initial thoughts were carried through and executed in the final scheme.















# SOME QUESTIONS HOW DO WE CREATE A SAFE ENVIRONMENT FOR ALL?

## WHO WILL USE YOUR MASTERPLAN?

- Statutory agencies
- Community Groups
- Developers
- Interested parties
- Funders and investors

## Key buildings

There is a rich array of heritage and architecture within Sligo. These assets need to be enhanced in terms of their setting, connectivity and ease of access. O'BOYLE PARK GARAVOGUE RIVER SUGO CATHEORA Sligo Courthouse The Model The Glasshouse Hotel City Hall

Enhance the image and setting of this historic city through the enhancement of its streets and spaces, conservation of its built heritage, encouraging people to explore, businesses to flourish and creating a vibrant street scene.



#### Street hierarchy

The layout of the city, its compact nature and the concentration of uses allows the definition of a clear and defined hierarchy of streets and spaces.

The strategic approach to the three zones is as follows:

#### Core streets (Red)

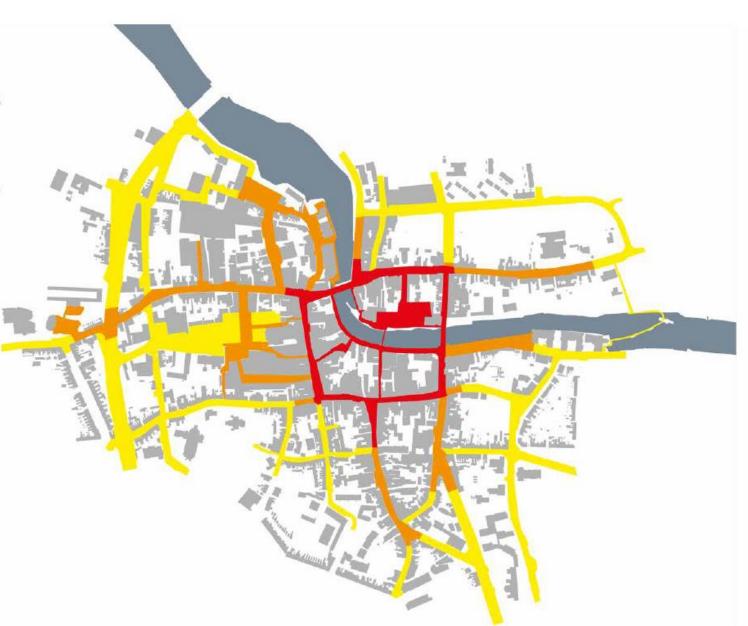
- · a defined heart of the city centre
- a pedestrian focus
- · minimal car parking with car-free areas

#### Extending Streets (Orange)

- a natural progression from the city core
- an even balance between cars and pedestrians

#### Adjoining streets (Yellow)

- · continuity through wayfinding
- acceptance of on-street parking and vehicle priority



#### Mobility

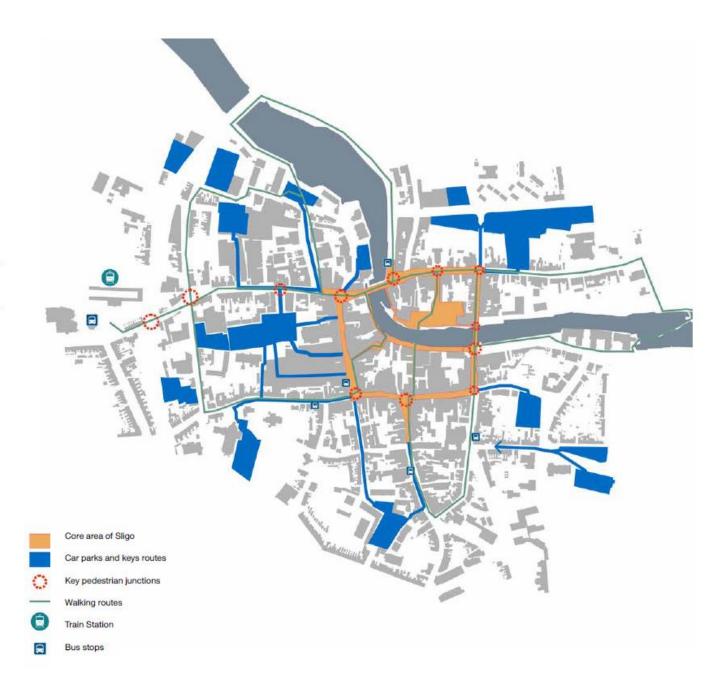
Movement, connectivity and accessibility are all key success factors for towns and cities. In order to enhance the public realm of Sligo key interventions will necessitate the displacement of car parking. A strategy of improving the connections to existing retained car parking, both physically and through wayfinding, must therefore take place in advance.

The adjacent diagram defines the following:

- Links to car parks to and from the core area which need to be enhanced.
- Pedestrian crossing points which need to be reviewed to improve the ease of movement.
- The public realm within the core area which needs to be consistent in quality and design.
- Walking routes to link the heritage and cultural assets of Sligo.

All interventions must be universal design and put people first. This is supported by the findings of a walkability survey;

- Pedestrian priority will be a focus for the core of the city.
- Radial car parks will promote less on-street parking.
- Improved links where feasible between car parks and the core area. Capital works will be undertaken to improve the quality of the public realm.
- Improvements are required to key junctions and pedestrian crossing points.
- Universal design must be employed in the design process of any future proposals.
- Wayfinding to and from car parks surrounding the core area must be enhanced.



#### Guiding principles

Put people first. Design spaces for people.

Apply the principles of universal design to all interventions in the built environment.

2. Simplify the streetscape.

This includes decluttering (signage, street furniture, projecting structures, bollards, etc) and the coordination of street components.

Ensure consistency in design and use of materials.

Use an appropriate palette of highquality paving including natural stone relative to heritage, use and location within the city.

- Create memorable and identifiable spaces where people want to be.
- Protect and enhance Sligo's character and heritage.
- Design spaces to be flexible and suitable for multiple uses.
- Resist overdesign. Improve the visual appearance of places with appropriate public art, lighting schemes and highquality paving.
- Ensure that all public realm improvement projects / works support the proper function.









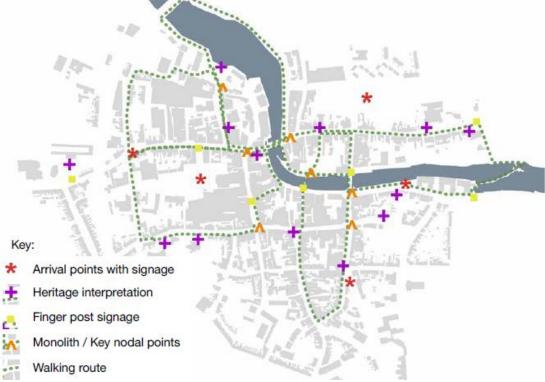
#### Signage and wayfinding

There are essentially three types of signage within the public realm:

- Vehicle: statutory highways signs should be kept to a minimum and rationalised wherever possible to avoid clutter.
- Directional: as part of a city centre way finding strategy. This should be a coordinated family of forms including maps at key arrival points, monoliths at decision points and finger posts to aid orientation.
- Interpretation: graphic signs or plaques should be positioned next to buildings and points of interest that have a historic, cultural or architectural importance linked to a discovery trail.

Signage can be coordinated where possible with light columns, bollards or building mounted. All signage should be durable with the possibility of changing text / information.









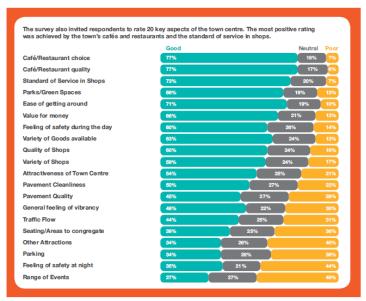
#### Actions

Carry out a wayfinding and signage masterplan and implement it prior to making significant changes to the public realm, to aid connectivity between interest points and car parking.

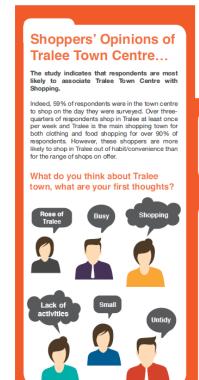
#### Health check findings



#### Rating...



#### Opinions...



Why...

#### Why do you shop in Tralee?

Out of habit/convenience 60% For the selection of shops 8%

#### Suggested Improvements...

The main store types visited by respondents included supermarkets, clothing stores and restaurants. The average spend was €34.85.

#### Top 5 Business Types Visited:

<b>)</b>	Supermarket30%	
	Clothes Shop23%	
X	Restaurant21%	
€	Bank10%	(90%+)
	Chemist10%	

Average Spend: €34.85
Minimum Spend: €1
Maximum Spend: €328
Picked Tralee as No 1 town for Clothing and for Food Shopping



Shoppers feel the biggest improvements the town centre could benefit from are related to: parking, the public realm and the number of shops.

Parking23%		
Public Realm19%		
Other19%		
Number of Shops15%		
Appearance of Town Centre10%		
More Events		
Safety5%		

Just over two-thirds of respondents prefer to park in a surface car park vs multi-storey.



#### Top 5 event types suggested:

Many respondents suggested events as a means of improving the town centre and music events were the most frequently-suggested events.

	Music43%
X	Food Events/Markets18%
	Cultural/Art/Theatre8%
#	Sports7%
Ŷ'n	Children/Family Events5%

#### The Square - design approach

- Remove the bollards and other items of street furniture to open up the space
- Remove the raised event space to allow a more diverse range of events
- Reinforce the controlled access (suggested mornings for deliveries)
- Repave the square in a quality stone material in simple bands
- · Add seating, trees and art to the space in a coordinated layout
- Encourage the activation of the adjacent buildings with allocated forecourt areas around the square
- Review shopfronts and building facade and enhance colour scheme as appropriate
- Add new lighting within the space utilising both building mounted luminaires and columns positioned so not to impede activities or movement
- Add strategic power sockets for markets and events
- Consider a feature contemporary canopy (approximately 15m x 10m)



Existing - The existing road divides the space and is the dominant feature in the square. In addition, the current configuration of paving materials is over complicated and set to ridged framework.



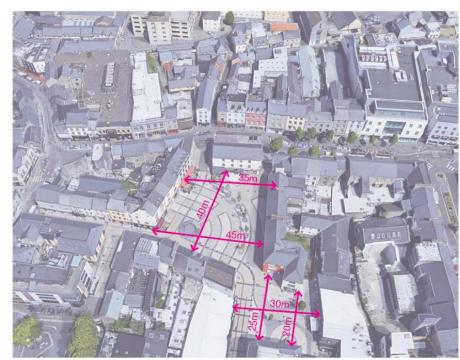
Remove the road and allow spaces to connect



This connection is reinforced through a simple carpet of paving



Elements - such as tree planting, seating and a feature canopy - help define subspaces, create visual connections, and provide shelter for activities or informal seating spaces





#### Market Place - design approach

- · Remove and relocate parking from the space
- Pave the square in a quality stone material
- Retain vehicular access to the lanes
- Add seating, trees and art to the space
- Encourage the activation of the adjacent buildings and shopfronts
- Add new lighting within the space
- Add power sockets for events
- Integrate signage and potentially a map board



Existing - The existing space is dominated by parking and vehicle access. A key driver for the design should be the re-balancing of the space to reduce vehicular dominance and create a more pedestrian friendly environment.



Remove the parking and vehicular access within the space, but maintain the carriageway to the east.



The space is reinforced through a simple carpet of paving.



Elements - such as tree planting, seating and subtle changes in material - help define subspaces, create visual connections, and provide shelter for activities or informal seating spaces





## Meeting Place – Market Place?









## **Scheme Fundamentals**



- Street Layout
- Highways
- Heritage
- Parking
- Servicing
- Accessibility
- Inclusivity
- Cycling
- Bus operations

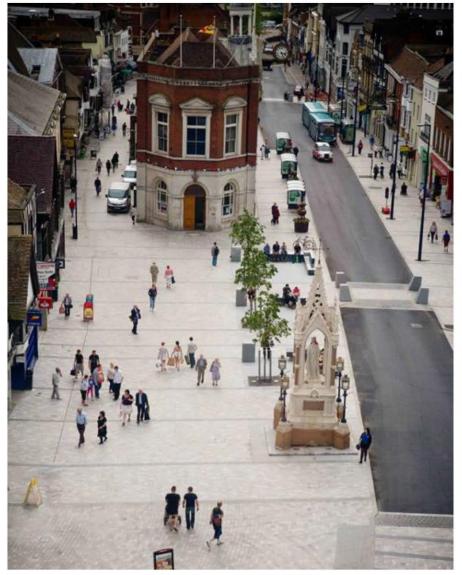








## Centre of high street – creation of a new shared public space











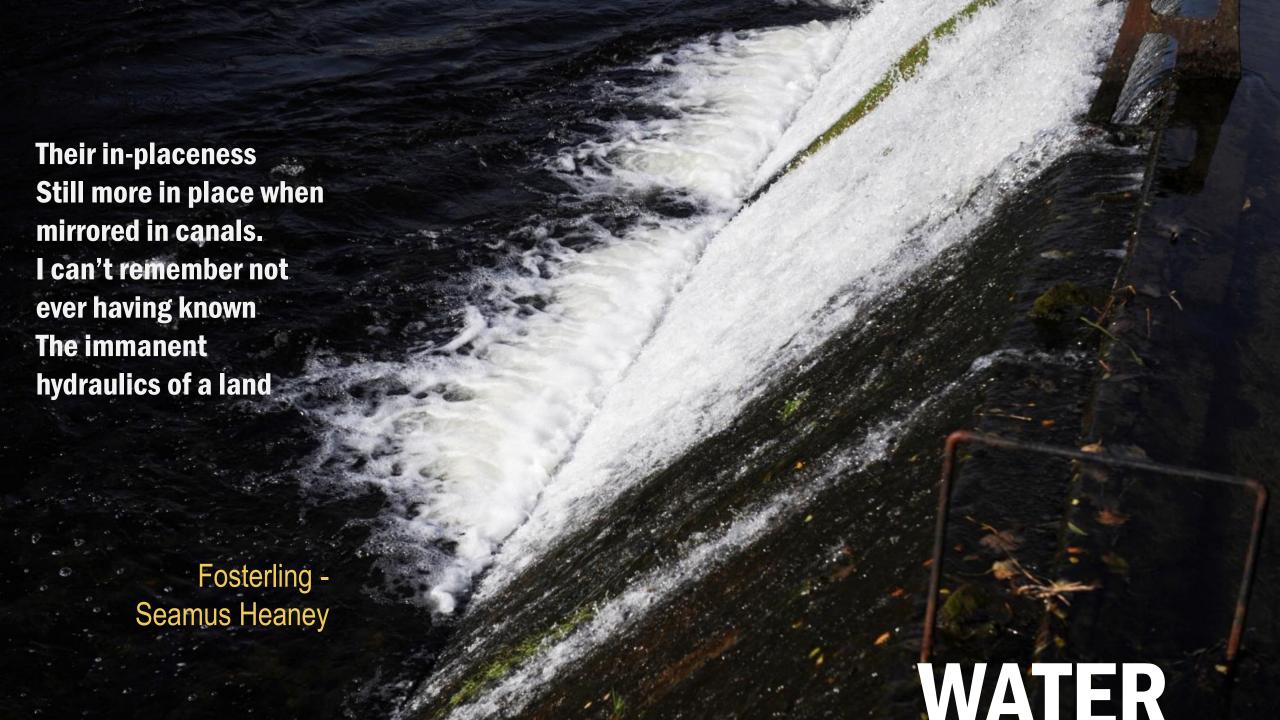


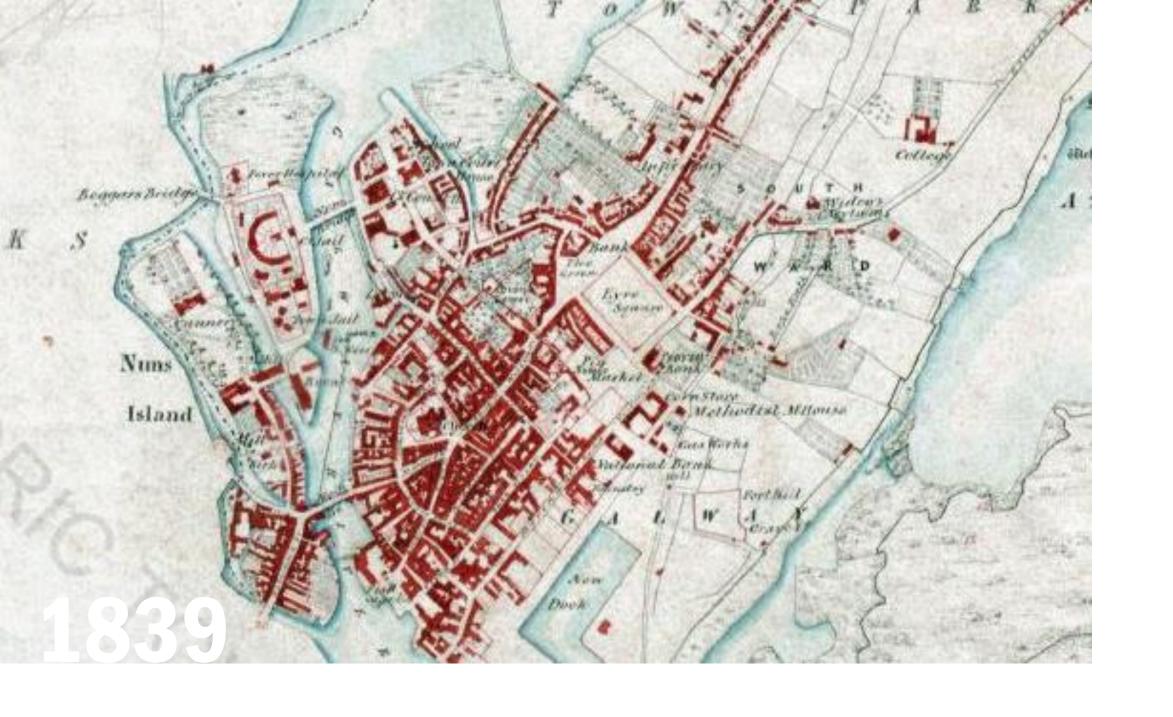
## **SOME QUESTIONS**

## DO YOU THINK WE SHOULD DO THE FOLLOWING?

- -DO NOTHING
- -LOOK AT SOME CHANGES IN THE PUBLIC REALM
- -OR DEVELOP A SUSTAINABLE FUTURE VISION?

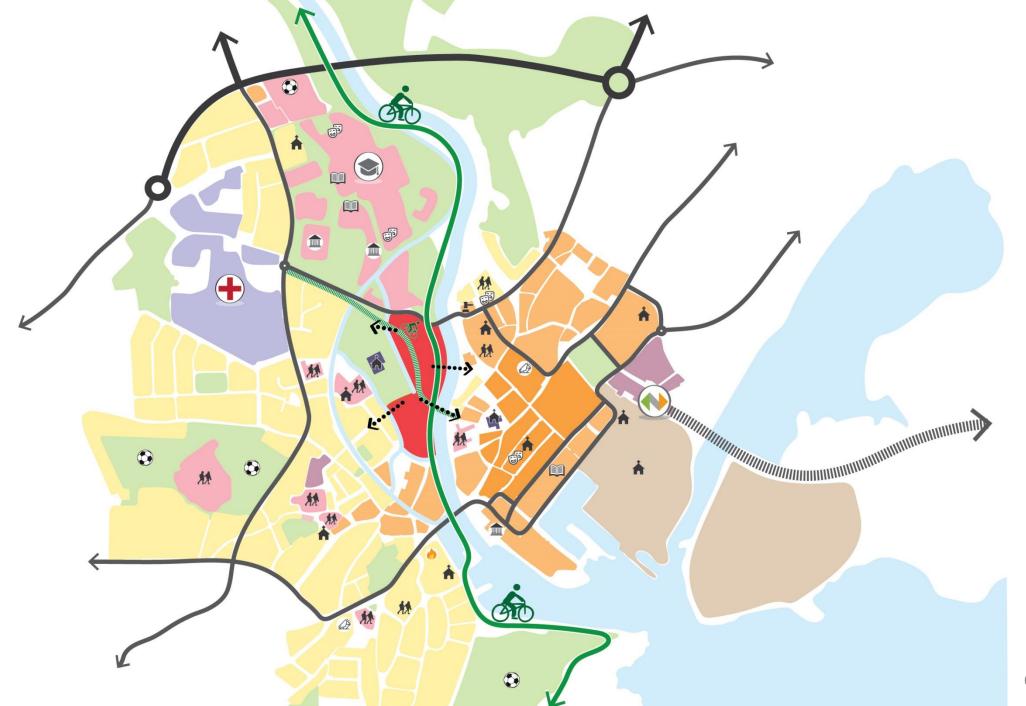
# **NUNS' ISLAND-THE PLACE?**











## COMMUNITY & IDENTITY

introduce
a mix of uses that
promotes the
creation of a strong
sense of community and
a new vibrant city
quarter

reinforce Nun's
Island special character
promoting the reuse of
existing buildings and
building upon its
history

grouping facilities together (e.g. university facilities), encourage shared services and create 'bumping spaces'

transport links to the city centre and beyond NUN'S ISLAND connect
the new green
spaces in the network
of existing green
infrastructre
(e.g. greenway)

SPACES

OPEN

integrate
green spaces
into the structure
of the new
development

maximise walking and cycling opportunities

creating strong

integrate flooding strategy into the design of water edges, streets, public spaces and buildings

strive to
meet the highest
environmental
standards promoting
water recycling, waste
management and the
use of sutainable
materials

enhance microclimate and biodiversity

ECOLOGY

TRANSPORT

## **SOME QUESTIONS**

# WHAT ARE THE MOST IMPORTANT ELEMENTS FOR THE FUTURE OF NUNS ISLAND?

## **NUNS' ISLAND-POSSIBLE FUTURES?**



## **INITIAL THOUGHTS**

- -To create a place for all members of the **community**
- -To encourage greater shared **connectivity** with the city
- -To develop a sustainable mixed use life long **neighbourhood** for all ages

## **INITIAL THOUGHTS**

- -Nuns' Island is the place that the University meets the city
- -Our brief, to develop a **sustainable** and **adaptable** world class masterplan
- -To ensure that the **heritage** and **environment** of the island are protected for future generations

#### A connected waterfront

A place that is highly accessible, easy to get to and to move around in, where people feel connected to the wider city and beyond by improved pedestrian and cycling linkages; fast, frequent and low-impact passenger transport; state-of-the-art telecommunications and through supportive community and business networks.



#### A liveable waterfront

The location of leading sustainable urban transformation and renewal in Auckland; the most liveable New Zealand central city urban community; a vibrant mix of residents, workers, visitors and activities. A welcoming and resilient neighbourhood that is safe, diverse and attractive, with plentiful open space and access to local services and facilities.



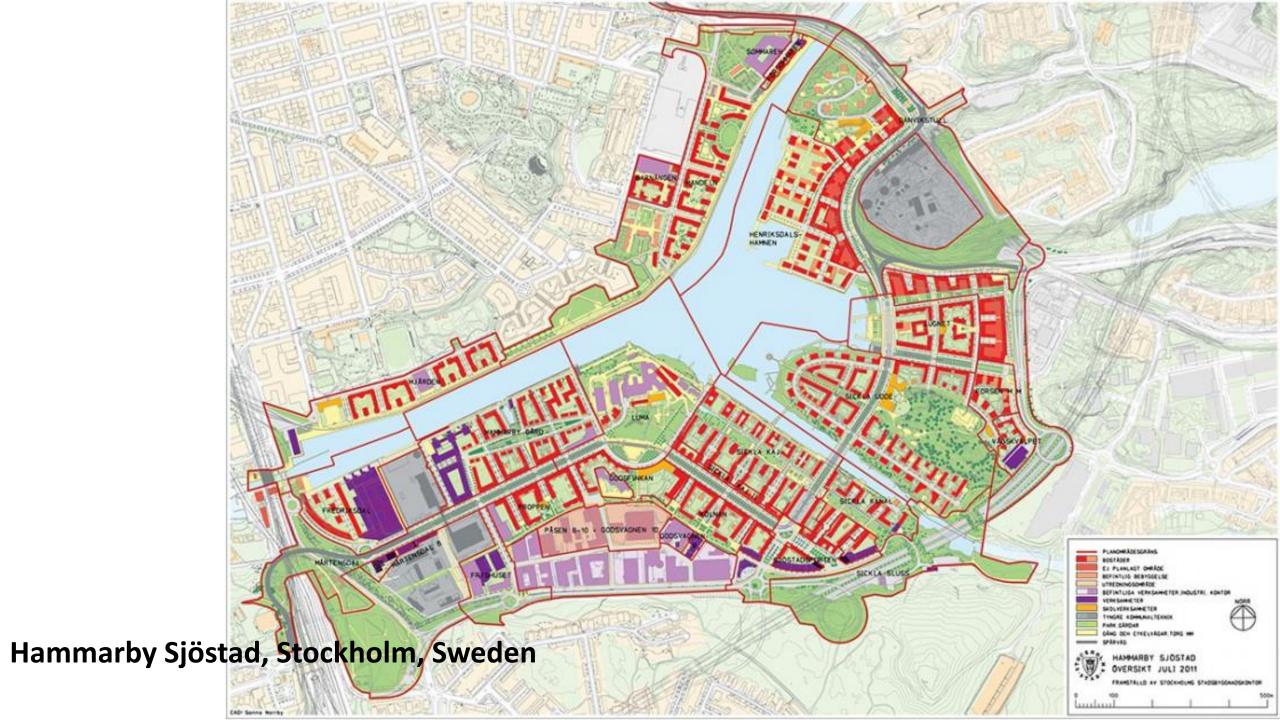
## A blue-green waterfront

A resilient place where integrated systems and innovative approaches are taken to enhance the marine and natural eco-systems, conserve natural resources, minimise environmental impacts, reduce waste, build sustainably and respond to climate change.





Hammarby Sjöstad, Stockholm, Sweden





Bo01, Malmö, Sweden, Green Blue grids

Art

Bo01, Malmö, Sweden **Green Blue grids** 

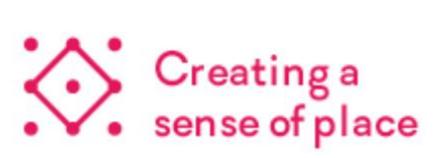
- Sustainable Development in Malmö and the world
  - **Education for** sustainable development
  - The history of the Western Harbour
  - **Economic Sustainability**
  - Social Sustainability
  - Stapelbäddsparken and ecological playground
  - The building and living dialogue
  - The sea
  - Cycling
  - **HSB Turning Torso**
  - **Public transport**
  - Soil decontamination
  - The parks
  - Skanska's wooden buildings
  - Architecture
  - **Energy efficient buildings**
  - 100 % locally renewable energy
  - Nature
  - Open storm water-system
  - Fair, organic and local
  - Sun, wind and water
  - Circulation
  - **Kockum Fritid** sports complex



Bo01, Malmö, Sweden Green Blue grids









**HafenCity Hamburg** 



**HafenCity Hamburg** 

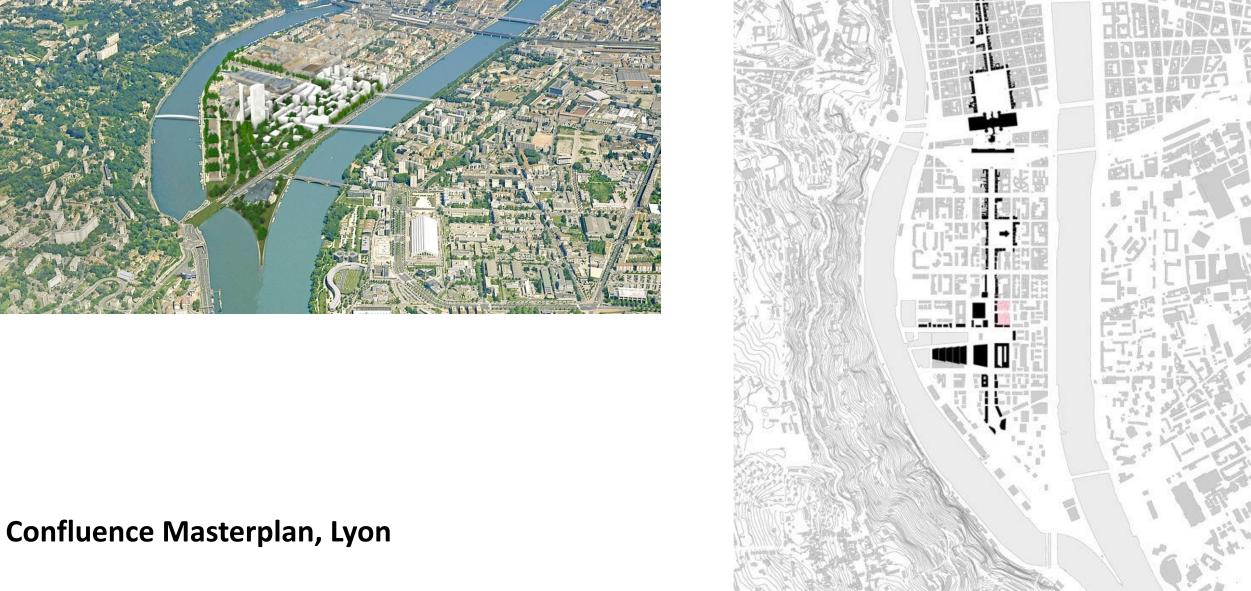


Carlsberg Masterplan, Copenhagen



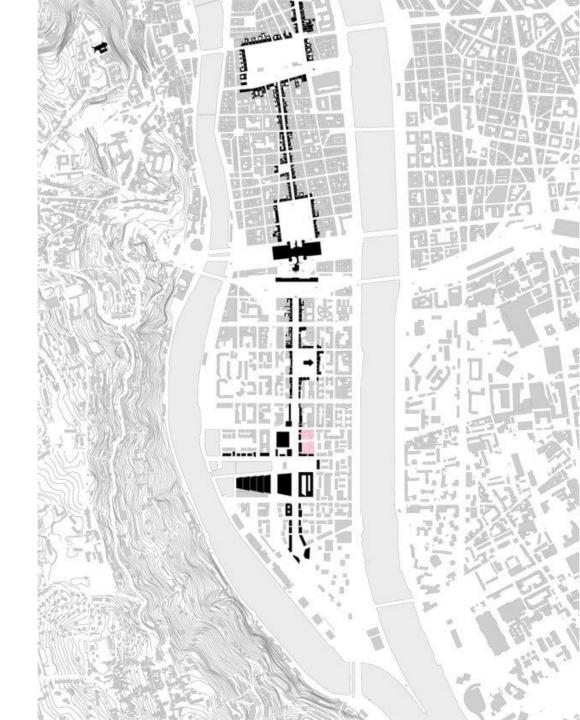
Carlsberg Masterplan, Copenhagen













**Confluence Masterplan, Lyon** 

# DO THESE INTERNATIONAL EXAMPLES PROVIDE A FUTURE TEMPLATE FOR NUNS' ISLAND SUCCESS?



# SHOULD WE DEVELOP A NEW STRATEGY FOR THE CAR PARK?

# SHOULD FISHERIES FIELD BE USED FOR A MAJOR GALWAY DESTINATION?

# HOW DO WE BECOME INVOLVED FURTHER AND PARTICAPTE WITH THE PROCESS?

#### **NUNS' ISLAND MASTERPLAN**

Overview Maps Services & Helpdesk Contacts & Emergency Information Policies & Procedures Awards News/ Alerts **FAQs** Nuns' Island Masterplan About Maps Photos

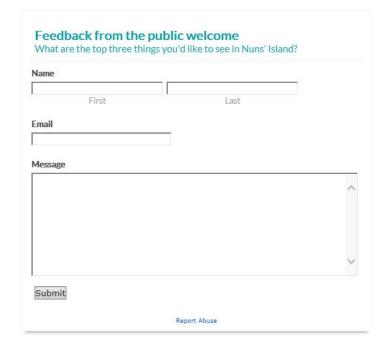
The masterplan promotes a strong, coherent vision for Nuns' Island that would put it back as a destination place on the Galway map.

The site benefits from a prominent central position in Galway, with proximity to the city centre and main facilities, fantastic views across the River Corrib and natural and historical settings. It represents a tremendous opportunity for Galway to build upon its strengths to create a new place with a strong identity and a well defined character, building upon its history to promote its future. Submissions to the consultation can be made to: nunsisland@nuigalway.ie.









### **ANY QUESTIONS?**

- WEB SITE
- http://apollo.nuigalway.ie/buildings/
- <u>nunsisland/</u>

# WHAT QUESTIONS ARE WE MISSING?

A lovely day it was, the town lying under a white canopy of cloud, not a wind in all the air, but a line of houses sheer and dim along the river mingling with grey shadows; and on the other bank there were waste places difficult to account for, ruins showing dimly through the soft diffused light, like old castles, but Yeats said they were ruins of ancient mills, for Galway had once been a prosperous town. Maybe, my spirit answered, but less beautiful than she is to-day. George Moore

Hail and Farewell



### **THANKYOU**